

Overview

Animation is when a number of pictures are played one after another to make it look like the picture is moving. A picture is called a frame. The more frames, the longer the animation will be.



Important Animation Tools

Frames:



delete frame



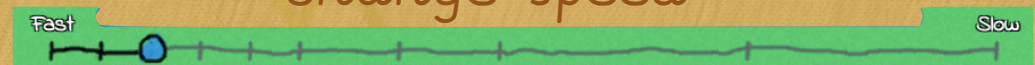
add blank frame



copy the frame



play animation

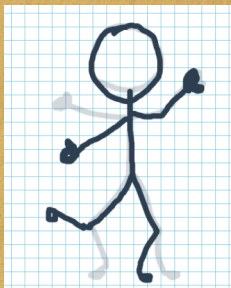


change speed

Software we use to animate



What is the 'onion skin'?



Onion Skinning show ghosts of the frames before the current frame allowing you to see the previous 'action.'

animation frame play stop speed duplicate 'onion skin'